

REVOLUTION MOD 14 V1.0

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TROUBLESHOOTING

Game Crashes

First, you should consider what changes you have made since your game last ran correctly. A way to determine if your crash is related to this mod is to temporarily rename the assignments folder. This will prevent the game reading your custom assignments. If your game runs after doing this, then the error is related to your assignments. Otherwise, the problem is elsewhere.

If the error is related to your assignments, there maybe a syntax error or you may have exceeded the limitation of statements. A syntax error refers to the statement being entered incorrectly, for example the name maybe misspelled or an incorrect number of parameters entered.

You should check the following relevant files depending on when the crash occurred, as the error is most likely in one of these files:

Crashes during Initial Load

- Check general, teams and players involved in arena mode.

Crashes While Loading Match

- Check teams and players involved in match.

Crashes During Match (Before Substitution)

- Check player(s) who where being substituted onto the field.

If your game still crashes after temporarily removing your custom assignments, you can try temporarily removing the other lua files and regenerating. If your game works now then there is probably a bug in the mods main code and this should be reported to the author.

Changes Not Visible In Game

FIFA 14 must be regenerated for the mod to work. You will also need to regenerate after the game updates as updates often include new bh files.